

~~Description~~

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Apparatus for immediately outputting the response of a synchronous system to an asynchronous event

Background of the invention

The present invention relates to an apparatus according to the precharacterizing clause of patent claim 1, that is to say an apparatus for immediately outputting the response of a synchronous system to an asynchronous event.

A synchronous system is a system whose state changes only at specific (normally equidistant) times. Such a system is, for example, a digital circuit in which the sequential elements (the flipflops), and thus, the circuit containing the sequential elements as well, itself changes its state only during the rising or falling ^{edge of a clock signal} ~~flank~~, or shortly after it (delayed by the gate delay times). The times at which state changes can occur are referred to in the following text as defined state changing times.

In contrast to this, an asynchronous event is ^{that} an event ~~which~~ may occur at any time.

Since synchronous systems ~~(may)~~ react ^{on} certain occasions with a defined result to events ^{that} ~~when said events~~ occur more or less precisely at the defined state changing times, it has been found to be advantageous for the asynchronous events ^(or) ~~to be~~ more ^{precisely} ~~precise~~ the signals or signal changes which signal such events, ^{an} to be synchronized (phased-in). This can be done, for example, by connecting a flipflop downstream from ^{an} ~~that~~ input connection via which the asynchronous event is fed into the system, with the input of ^{the} ~~this~~ flipflop and the asynchronous input connection of the synchronous system being connected to one another. Since signals applied to the flipflop input

are transferred to the flipflop output only on the rising or falling ^{edge} ~~flank~~ of a clock signal, a synchronous (phase-in) signal is available at the flipflop output.

This makes it possible to ensure that the synchronous system always reacts correctly to asynchronous events.

~~Generally, however,~~
However, generally, the synchronous system does not respond immediately to an asynchronous event, but with a greater or lesser delay, since synchronous systems can in fact change their state only at the defined state changing times.

However, in certain cases, it is necessary to react to the occurrence of an asynchronous event immediately.

In order to ^{allow this to be achieved when} ~~allow this to be achieved when~~ using a synchronous system, it is possible for those parts of the system to which asynchronous events are input and which ^{must} ~~have to~~ produce a response to these events, to be operated asynchronously. The relevant

one another in a complex manner. *Summary of the invention* are
The present invention is thus based on the *art* object of developing the apparatus *that* according to the ~~precharacterizing clause of patent claim 1 such that it~~
reacts ~~is possible to react~~ immediately to asynchronous events
in a simple manner.

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[illegible]

The asynchronous events, or the signals which signal them, are preferably synchronized or phased-in before being used by the synchronous system. To this end, the relevant event is delayed sufficiently, ^{such} that it appears to the synchronous system as if the event had occurred at a defined state changing time. In the present case, this is achieved by connecting a flipflop downstream from the input connection via which the asynchronous event is input into the system, with the input of this flipflop and the asynchronous input connection of the synchronous system being connected to one another. Since signals ~~which~~ ^{that} are applied to the flipflop input are transferred to the flipflop output only with the rising or falling ~~flank~~ ^{edge} of a clock signal, a synchronous (phased-in) signal is available at the flipflop output. As a rule, it has been found to be advantageous for at least one further flipflop to be connected downstream from the ~~said flipflop~~ ^{flipflop. This}; this allows the occurrence of metastable states to be prevented.

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~~where the~~ *with a*

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a ~~reference symbol 1, the advanced calculation device by~~
~~the reference symbol 2, and the switching device by the~~
a ~~reference symbol 3.~~

The switching device 3 may be, for example, a
 5 multiplexer and, in the example under consideration,
 has input connections E1 and E2, an output connection A
 and a control connection C, with the first input
 connection E1 being connected to the output connection
 of the advanced calculation ^{unit} 2, and with the second
 10 input connection E2 being connected to the output
 connection of the synchronous system 1. The signal
 which is output at the output connection A of the
 switching device 3 is either the signal applied to its
 input connection E1 or the signal applied to its other
 15 input connection E2. ^A the control signal applied to the
 control connection C determines which of the input
 signals ^{E1, E2} is passed on. The output signal A from the
 switching device 3 is, at the same time, the output
 signal from the entire apparatus ^{if} the signal (not
 20 shown in the figure) which is input into the apparatus
 is a signal signaling an asynchronous event, the output
 signal A from the switching device 3 represents the
 response of the synchronous system 1 to the asynchron-
 ous event.

25 The synchronous system 1 is the synchronous
 system which has already been described above.

a As has already been stated above, the advanced
 calculation ^{unit} device 2 is designed to determine the
 response to an event in advance, ^(i.e.,) that is to say even
 30 before the event occurs. ^{if} more than one event can
 occur, the responses ^{may} be determined for all the
 events or a selected number of events, and can, at the
 same time, be applied to a plurality of input
 connections of the switching device 3 or, if required
 35 and alternatively, can be applied to the switching
 device 3 via one or a relatively small number of input
 connections to ^{the switching device} it.

When an asynchronous event occurs, it is now possible for the response, calculated in advance by the advanced calculation ^{unit} device 2, to be output immediately; ^{the} response (which is preferably permanently applied via a flipflop or the like) ^{that} which is produced at this stage at one of the input connections of the switching device 3 ^{merely} just has to be passed on by the switching device 3 to its output connection A, which can be done without any problem, at any time, and with immediate effect, via its control connection C.

In the given circumstances, there is no reason for the synchronous system 1 to react asynchronously to the asynchronous event. Finally, the response to the asynchronous event is ~~in fact~~ output precisely at the time that it occurs. Nevertheless, the synchronous system also reacts to the asynchronous event and, in doing so, comes to the same conclusion as the advanced calculation carried out by the advanced calculation ^{unit 2} device.

As soon as the response of the synchronous system ¹ occurs, ^{the response} it is applied to the input connection E2 of the switching device 3 and causes, via the control connection C, ^{the} said switching device 3 to pass this signal straight on to the input connection A.

Since the response of the synchronous system 1 to the asynchronous event and the response determined in advance by the advanced calculation ^{unit} device 2 are the same (they just originate from different sources), nothing changes at the output connection A of the switching device 3. However, in this way, the advanced calculation device can start to calculate the response to the next asynchronous event, or the responses to the various next asynchronous events, in advance.

Although it is unnecessary for the synchronous system ¹ to react immediately to the asynchronous event, it must not take an indefinite time to do so. The process of finding the response must

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used for widely differing purposes.

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to be output immediately after said events occur.

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